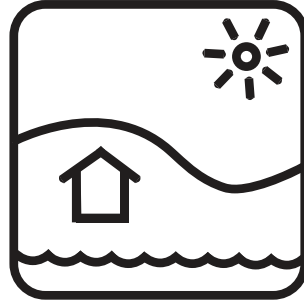




Character

---



Setting

---



Problem

---



Solution

---